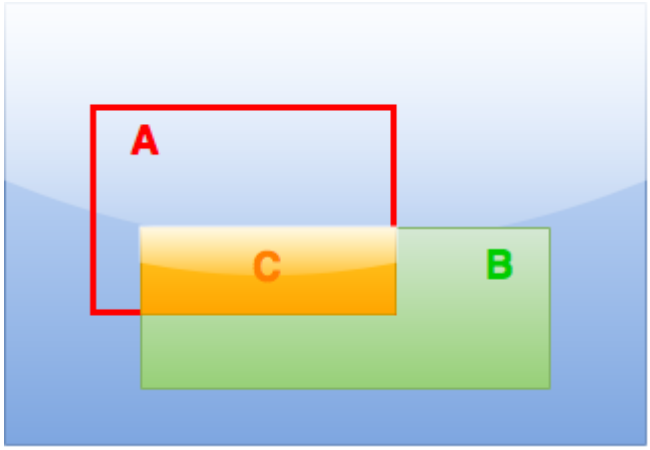
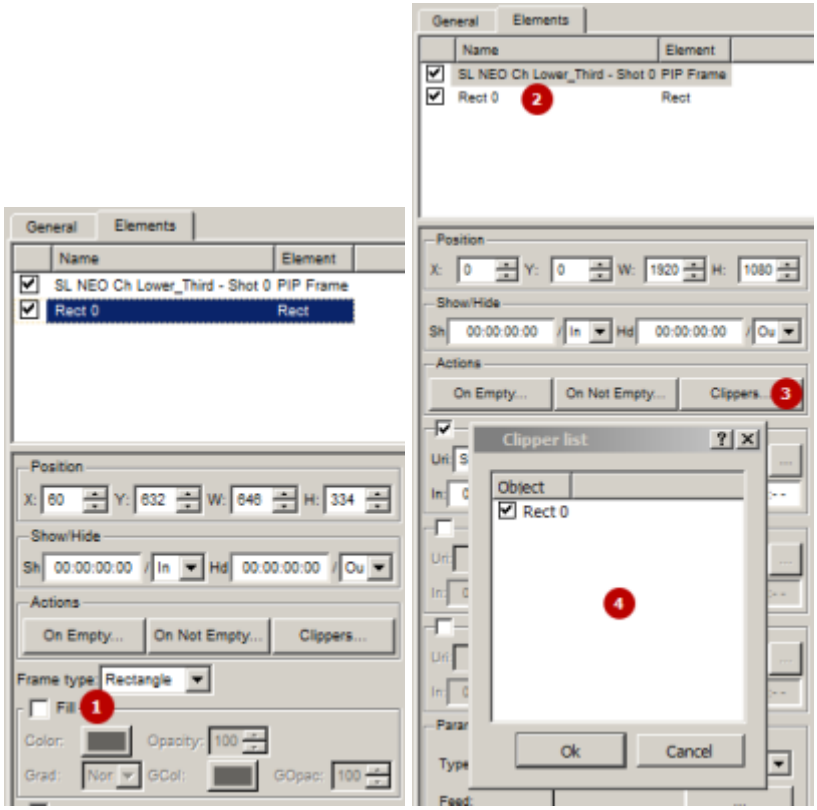
Clipping Rectangle

In version 2.0.63, a clipping rectangle was added to the graphics editor. It contains the intersection area that limits visibility of any graphic element anchored to the rectangle (see the picture).



- A – clipping rectangle without filling
- B – anchored graphic element (Text, Text feed, PIP etc.)
- C – visible area

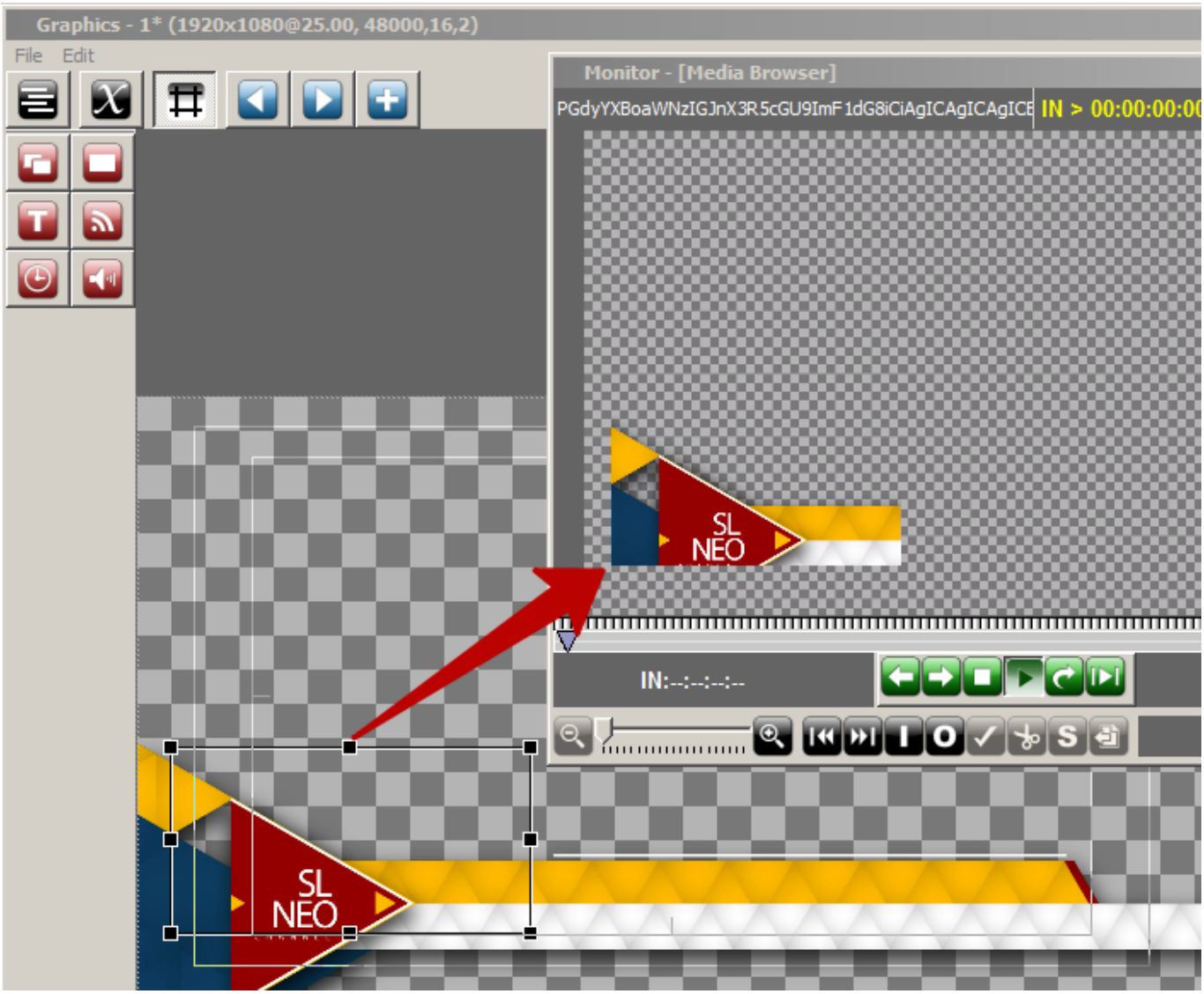
Adding and Anchoring



1. Add a Rectangle object to the graphic composition. Turn off color filling (Fill).
2. Select the object to be clipped (PIP in the example).
3. Press “Clippers…”

4. Anchor the clipped object to the Rectangle object by checking the box. Press Ok.

The button  - **Preview fade ins/outs** - allows viewing the clipping result directly in the graphics editor window.



The result of clipping in the preview window.

Animation

The clipping rectangle can have an open/close animation by key points: ''Rect properties → Key points''.

From:
https://wiki.skylark.tv/ - **wiki.skylark.tv**

Permanent link:
https://wiki.skylark.tv/manual/clippers

Last update: **2021/12/21 09:40**